

**The Colonial Skating Club of PA  
Announces its 13<sup>th</sup> Annual**

**Stars & Stripes Skating Competition**

2010 Competition Announcement and Entry Form

**Saturday & Sunday**

**June 12 & 13, 2010**

Application Deadline – May 14<sup>th</sup>, 2010



**Sanctioned By USFSA**



**Grundy Recreation Center  
475 Beaver Street  
Bristol, PA 19007**

Please check our website for additional details.

[www.colonialsc.org](http://www.colonialsc.org)

Updated: 3/24/10



This application and all current information regarding the Stars & Stripes Skating Competition will be available at the Colonial Figure Skating Club of PA website: [www.colonialsc.org](http://www.colonialsc.org)

**Chairpersons:** Kathy Campion: phone: (267) 480-7073, fax: (215)-220-3062  
e-mail: ColonialSCofPA@aol.com

**Chief Referee:** Pat Lynch

**Chief Accountant:** Terry Foley

**Who May Compete:** This competition is open to all amateur skaters who are in good standing of clubs having membership in the USFSA or are Individual Members of the USFSA. Entries from members of probationary clubs will be accepted provided the entry is accompanied by a signed certification by the skater that he/she is properly qualified to enter the events mentioned.

**Entries:** Enter online at [www.colonialsc.org](http://www.colonialsc.org) or at <http://comp.entryeeze.com/Home.aspx?cid=64>. Deadline for online entries, without late fees, is no later than 11:59 PM May 14th, 2010. The Local Organizing Committee (LOC) reserves the right to limit entries in each category and the right to combine, divide or cancel groups. There must be at least two entries in a category to hold an event. No changes may be made to a competitor's application once the deadline has passed. Late entries entered online after May 14th, 2010 may be accepted at the discretion of the LOC and will require an additional late fee of \$25. You may enter the category for which you have passed the required test of ONE level higher. A \$25.00 charge will be made for all payments returned/refused by the bank for any reason. No refunds will be granted for any reason except events cancelled by the LOC (USFS# 3235)

ALL ENTRIES ARE BASED ON TEST LEVEL PASSED AS OF ENTRY DEADLINE: **May 14th, 2010.**

**Late Entries:** Late entries **may** be accepted at the discretion of the competition committee and subject to \$25 late fee

**Events:** The competition committee does have the right to cancel any event due to insufficient entries. Skaters impacted will be notified prior to the competition date.

**Rules:** The competition will be conducted according to the rules in the 2010 USFS Rule Book for the 2010-2011 competitive season and any rules deemed urgent at the Governing Council in May 2010. The 6.0 judging system will be used for this competition.

**Registration:** Registration will open 1 hour before the 1<sup>st</sup> event. Competitors should arrive at the rink 1 hour before scheduled event.

**Rink Information:** Ice surface measures 85' by 200' with rounded corners.

**Music:** Please bring two copies of your music on CD (CD's are the only media source accepted – NO tapes or Mini Discs). CDs must contain music for only one program. All music must be marked with the skater's name, level and length of program. Music must be submitted at registration 1 hour prior to the event. \*CDs – due to compatibility issues, CDRW will not be accepted. All competitors must have a duplicate CD available at rinkside during their event in case of a problem with the original disk. Please pick up your music promptly after your event has ended. All possible care will be taken, however, Colonial Figure Skating Club of PA assumes no responsibility or liability due to loss or damage to any music and assumes no responsibility for unclaimed music by the end of the competition

**Awards:** Medals will be awarded to 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, and 4<sup>th</sup> place winners in each event (except Basic Skills). For Basic Skills events skaters that do not place 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup> or 4<sup>th</sup>, will receive participation medals for their efforts.

**Schedule: Do not send self-addressed, stamped envelopes.** The tentative schedule and individual group assignments with dates and times will be posted on the Colonial Skating Club website: [www.colonialsc.org](http://www.colonialsc.org) as soon as possible after the close of entries. Please check for schedule changes prior to traveling to the competition. An official schedule will be available at the registration desk. Please remember the chief referee makes the schedule for the competition, not the club or the chairpersons.

**Practice Ice:** Practice ice will be available on June 11<sup>th</sup> and depending on the final schedule, practice ice may be made available on June 12<sup>th</sup> and 13<sup>th</sup> for an additional fee of \$15 for a 20 minute session. The schedule will be posted on our Club website: [www.colonialsc.org](http://www.colonialsc.org). Reservations will be accepted by return mail with prepayment on a first come, first served basis.

***The decision to hold practice ice will be determined by the LOC once all applications have been received.***

**Liability:** The USFSA, Colonial Skating Club of PA and the Local Organizing Committee for this competition undertake no responsibility for damages or injuries suffered by the skaters or officials. As a condition of and in consideration of the acceptance of the entries or participation therein, all entrants, their family members and officials shall be deemed to agree to assume all risk of injury to their person and property resulting from, caused by or connected with, the conduct and management of the competition, and to waive and release any and all claims which they may have against any official, the USFSA, Colonial Skating Club of PA, and against its officers. Entries shall be accepted only on such conditions as listed in USFSA Competition rules, section 3222

**Refunds:** No refunds will be granted for any reason except events cancelled by the LOC (USFS# 3235). Under no other circumstances will a refund be given. This includes: conflicting family activities, injuries, illness or deaths in the family (USFS# 3235). There must be two or more entries in a category to hold an event. Prior to the event should there be only one applicant for any category, the event may be cancelled and the skater will receive a refund for the cancelled event (USFS# 3233) OR the skater may skate up a level, if permitted. On the day of competition, if only one skater shows for an event, the event may be cancelled and the skater will receive a refund for that event.

**Video Taping/Photography:** A professional video service and photographer will be available. Those interested in videotaping for personal use will be asked to use the bleachers and tripods are not allowed. **YOU MAY ONLY VIDEO YOUR SKATER.** Flash photography will NOT be permitted during events. Additionally, for future purchases, vendors may post pictures on their websites. All vendors abide by PA state law regarding web postings.

**Vendors:** Vendors will be set up throughout the competition.

**Registration:**

Register online for the **Stars & Stripes Skating Competition** at:

[www.colonialsc.org](http://www.colonialsc.org) or <http://comp.entryeeze.com/Home.aspx?cid=64>

Payment will be accepted via a secured credit card transaction. Simply follow the links for competition information and use the link to register for the competition and pay with a credit card (Visa, Mastercard & Discover only please).

If you need assistance please e-mail us: [colonialscofpa@aol.com](mailto:colonialscofpa@aol.com)

Paper entries not accepted but we will be glad to help you register.

**PLEASE MAKE SURE YOUR COACH VERIFIES THE EVENTS YOU WILL BE COMPETING IN PRIOR TO REGISTRATION. CHANGES WILL NOT BE MADE UNLESS THE LOCAL ORGANIZING COMMITTEE HAS MADE AN ERROR. READ THE APPLICATION FORM CAREFULLY. PLEASE CALL IF YOU HAVE QUESTIONS.**

**Directions**

**From Pennsylvania Turnpike and Western PA:**

From the Pennsylvania Turnpike (276), exit Turnpike at Bristol, PA, Exit 29. Take Route 13 South, when you reach the bottom of the exit ramp be sure to get in the left-hand lane of Route 13. At the first light turn left onto Beaver St. (Landmark – Burger King on left). Follow Beaver St. to end. Grundy Recreation will be on the left.

**From Trenton, NJ**

Route 1 South to Pennsylvania, cross the Route 1 Bridge in Trenton, once in Pennsylvania watch the signs and follow the exits marked Bristol, Route 13 South. Travel approximately 2 to 3 miles until you see the entrance for the Pennsylvania Turnpike. Stay on Route 13 but move to the left lane. At the next turn left onto Beaver Street (see Burger King on left). Follow Beaver Street to the end. Grundy Recreation will be on the left.

**From Philadelphia and South**

95 North to Bristol Exit. Stay in right-hand lane and bear right onto 413 South. Cross Route 13 and drive under railroad underpass. Stay straight at the light after the underpass. (If you are in the right-hand lane you will travel towards the Burlington-Bristol Bridge, (DO NOT DO THIS – stay straight). At the light go straight onto Otter Street. Follow Otter Street approximately 4-5 blocks. At the last stop sign you will see a Convenience Store to your left. At this stop sign you will turn right and go over a small canal bridge. At the next light turn left onto Old Route 13. You will go through 2 traffic lights. At the third light you will turn left onto Beaver Street. Grundy Recreation will be on your immediate right.

**From Northern NJ**

Route 287 South to the NJ Turnpike. Take Exit 6 to the Pennsylvania Turnpike. Take first exit in Pennsylvania, Exit 29 to Bristol, Route 13 South. When you merge onto Route 13 South, immediately get into the left-hand lane. At the next light turn left onto Beaver St. (Landmark – Burger King on left). Follow Beaver St. to end. Grundy Recreation will be on the left.

**From Southern NJ**

Take the Atlantic City Expressway to 295 North to Route 73. Take Route 73 West to Route 90 – Betsy Ross Bridge. Cross bridge to Pennsylvania and 95 North. Take 95 North to the Bristol Exit. Follow Stay in right-hand lane and bear right onto 413 South. Cross Route 13 and drive under railroad underpass. Stay straight at the light after the underpass. (If you are in the right-hand lane you will travel towards the Burlington-Bristol Bridge, (DO NOT DO THIS – stay straight). At the light, go straight onto Otter Street. Follow Otter Street approximately 4-5 blocks. At the last stop sign you will see a Convenience Store to your left. At this stop sign you will turn right and go over a small canal bridge. At the next light turn left onto Old Route 13. You will go through 2 traffic lights. At the third light you will turn left onto Beaver Street. Grundy Recreation will be on your immediate right.

### Compulsory Moves

Test and age requirements are the same as free skating levels. No music will be played. Elements may be skated in any order. Failed elements may not be re-tried. Additional jumps or spins are not permitted and will result in a deduction. Male skaters may be combined with female skaters for this event. Skaters must skate at or one level above their highest FS Test. Times listed are maximum times.

Level	Elements					Duration
<b>CM 1 - Compulsory Moves</b> No Test	Bunny hops – 2 in a row	Waltz jump	Lunge	Two-foot spin	Forward spiral – either foot	1:00 max Half ice
<b>CM 2 - Compulsory Moves</b> Pre-Preliminary	Salchow	Toe loop	½ flip or ½ lutz	One-foot spin – min 3 revs	Forward spiral on outside edge	1:00 max Half ice
<b>CM 3 - Compulsory Moves</b> Preliminary	Loop jump or Flip	Waltz jump/toe loop combo	Sit spin – min 3 revs in position	Diagonal step sequence	Backward spiral on an edge	1:00 max Half ice
<b>CM 4 - Compulsory Moves</b> Pre-Juvenile	Diagonal step sequence	Lutz jump	Flip/loop jump combo	Camel/sit spin (no change of foot) min 3 revs per position	Front to back scratch spin - min 3 revs per foot	1:00 max Half ice
<b>CM 5 - Compulsory Moves</b> Juvenile /Open Juvenile	Circular step sequence	Axel	Lutz/loop jump combo	Layback or cross foot spin - min 4 revs in position	Sit change back sit spin - min 3 revs each foot	1:30 max Full ice
<b>CM 6 - Compulsory Moves</b> Adult Pre-Bronze	Waltz Jump	Toe-Loop	Half Flip	One Foot Spin (minimum 3 revolutions)	Spiral or Spread Eagle	1:00 max Half ice
<b>CM 7 - Compulsory Moves</b> Adult Bronze	Waltz jump/toe loop combo (no turns or steps in between)	Loop jump	Sit spin – min 3 revs	Lunge or spiral	Straight line Footwork Sequence	1:00 max Half ice
<b>CM 8 - Compulsory Moves</b> Adult Silver	Flip jump	Loop jump	Single – single jump combo (must include a toe loop)	Eight-step mohawk sequence either direction – 2 sequences to be performed	Sit spin – min 4 revs	1:15 max Half ice
<b>CM 9 - Compulsory Moves</b> Adult Gold	Axel	Lutz/loop combo	Circular step sequence	Waltz jump/ 1/2 loop/ flip combo	Layback (Ladies) or Cross-Foot Spin (Men)	1:30 max Full ice

**Well Balanced Events (Refer to rule 3502 for information regarding vocal music)**

Event Level	Highest FS test passed but no higher	Time (minutes) +/- 10 sec except where noted	USFS Rule
No Test Tots (7 & under)	No USFS FS tests passed	1:30	3720/3721
No Test – no axel	No USFS FS tests passed	1:30	3720/3721
Pre Preliminary A – no axel	Pre Preliminary FS	1:30	3710/3711
Pre Preliminary B – with axel	Pre Preliminary FS	1:30	3700/3701
Preliminary	Preliminary FS	1:30	3700/3701
Pre Juvenile	Pre Juvenile FS	2:00	3690/3691
Open Juvenile (13 + as of 5/14/10)	Juvenile FS	2:15	3680/3681
Juvenile	Juvenile FS	2:15	3680/3681
Intermediate Short	Intermediate FS	2:00 max	3670/3671
Intermediate Free Skate	Intermediate FS	2:30	3670/3672
Novice Short Program	Novice FS	2:30 max	3660/3661/3662
Novice Free Skate	Novice FS	3:00 ladies; 3:30 men	3660/3663
Junior Short Program	Junior FS	2:50 max	3650/3651/3652
Junior Free Skate	Junior FS	3:30 ladies; 4:00 men	3650/3653
Senior Short Program	Senior FS	2:50 max	3640/3641/3642
Senior Free Skate	Senior FS	4:00 ladies; 4:30 men	3640/3643
Adult Pre Bronze Free Skate (21yrs+)	Per Rule 3805	1:40 max	3805/3806
Adult Bronze Free Skate (21yrs+)	Per Rule 3800	1:50 max	3800/3801
Adult Silver Free Skate (21yrs+)	Per Rule 3790	2:10 max	3790/3791
Adult Gold Free Skate (21yrs+)	Per Rule 3780	2:40 max	3780/3781
Adult Masters Free Skate (21yrs+)	Intermediate FS and higher	3:40 max	3735-3776

**Solo Dance – Skaters will perform 2 dances per LEVEL**

Skaters may compete **ONE LEVEL** higher than the test level he/she has passed. The number of patterns are in accordance with section 4231.

PRELIMINARY (Dutch Waltz/Canasta Tango)	May not have completed Pre Bronze dance test
PRE BRONZE (Swing Dance/Fiesta Tango)	May not have completed Bronze dance test
BRONZE (Hickory Hoedown/Willow Waltz)	May not have completed Pre Silver dance test
PRE SILVER (Foxtrot/14-Step)	May not have completed Silver dance test
SILVER (American Waltz/Rocker Foxtrot)	May not have completed Pre Gold dance test
PRE GOLD (Kilian/Starlight Waltz)	No test restrictions
GOLD (Viennese Waltz/Argentine Tango)	No test restrictions

**Showcase Events**

No required elements. Emphasis is on theatrical and entertainment value of the performance. Costumes and props are encouraged to illustrate the act. Props are limited to those that the skater can carry onto the ice themselves (in one trip). Live props, those with flames/smoke or any substance that will alter the surface of the ice are not permitted. No metal props can be placed directly on the ice. Use caution with feathers, glitter, etc.... No shaving cream, whipped cream or wet mops. Set up should take no longer than 30 seconds. Skater may not be given any off ice assistance during the performance. Vocal music is permitted. Events will not be segregated by gender.

Category	Qualifications	Time
SC1	No Test through Pre-Preliminary	1:40 +/- 10 seconds
SC2	Preliminary through Pre-Juvenile	1:40 +/- 10 seconds
SC3	Juvenile	2:10 +/- 10 seconds
SC4	Intermediate through Novice	2:15 +/- 10 seconds
SC5	Junior through Senior	2:50 +/- 10 seconds

### Artistic Events

Program shall contain a variety of moves selected to enhance the choreographic interpretation of the music rather than technical ability. Costumes should enhance the mood of the program, **no props allowed**.

Category	Qualifications	Time
ART1	No Test through Pre-Preliminary	1:40, +/- 10 seconds
ART2	Preliminary through Pre-Juvenile	1:40, +/- 10 seconds
ART3	Juvenile through Intermediate	2:15, +/- 10 seconds
ART4	Novice through Senior	2:50, +/- 10 seconds
ART5	Adult No Test through Bronze	1:40, +/- 10 seconds
ART6	Adult Silver through Gold	1:40, +/- 10 seconds

### Spin Events

Skater's level is determined by Freestyle level. The listed spins must be performed in a program without music and in **ANY** order with connecting steps necessary to link the various spins together. Repetitions of unsuccessfully executed spins are not allowed. Only spins are judged. Times listed are maximum times.

Level	Required Moves/Program Elements	Maximum Time / Ice
No Test	2 foot spin; 1 foot spin (free leg optional); forward sit spin, minimum 3 revolutions per foot.	1:00 / Half ice
Pre-Preliminary	1 foot spin (free leg optional); 1 foot back spin; forward sit spin, minimum of 3 revolutions per foot.	1:00 / Half ice
Preliminary	Forward scratch spin; sit spin; camel spin, minimum of 3 revolutions per foot.	1:00 / Half ice
Pre-Juvenile	Forward camel/sit combination (no change of foot); forward scratch/back scratch combination spin; layback spin (ladies) or camel spin (men) minimum of 3 revolutions per foot.	1:15 / Half ice
Juvenile	Spin combination with one change of position & one change of foot; flying camel spin; layback spin (ladies) or camel spin (men), minimum of 4 revolutions/4 per foot in combo.	1:15 / Half ice
Intermediate	Spin combination with at least one change of position & one change of foot; flying camel spin; sit spin change sit spin, 5 revolutions per solo spin and 4 revolutions per foot in combo.	1:30 / Half ice
Novice	Spin combination with at least one change of position & one change of foot; camel change camel spin; layback spin (ladies) or sit change sit spin (men), 6 revolutions per solo spin and 5 revolutions per foot in combo.	1:30 / Half ice
Junior	Spin combination with at least two changes of position & one change of foot; flying sit spin or flying reverse sit spin; layback (ladies) or camel change camel spin (men), 6 revolutions per solo, 10 total for combo.	2:00 / Half ice
Senior	Spin combination with at least two changes of position & one change of foot; any flying spin (ex.: flying camel, flying sit, deathdrop, butterfly, etc); one solo spin (any variation of layback, sit or camel), 6 revs for solo, 10 total for combo	2:00 / Half ice
Adult Pre-Bronze	One foot upright spin (minimum 3 revolutions, optional leg position), two foot spin (entry optional, minimum 3 revolutions), one sit spin, broken leg, or attitude (minimum 3 revolutions)	1:15 / Half ice
Adult Bronze	One foot upright spin (minimum 4 revolutions), camel spin (minimum 3 revolutions), sit spin (minimum 3 revolutions).	1:30 / Half ice
Adult Silver	One camel spin (minimum 3 revolutions), one layback, attitude or sit spin (minimum 4 revolutions), one combination spin with only one change of position – change of foot optional.	1:30 / Half ice
Adult Gold	One solo spin (minimum 5 revolutions), one jump spin (minimum 4 revolutions), and one combination spin with only one change of foot and at least two changes of position (minimum 4 revolutions each foot).	1:30 / Half ice

### Maneuver Team Events

Five compulsory moves will be required of each team. A Maneuver Team consists of 3, 4 or 5 skaters. One skater can perform no more than two moves. Skaters may skate up one level. Test requirements are the same used for Free Skating events

<p><b>Introductory Maneuver Team – Members may not have passed ANY U.S.F.S.Tests</b></p> <ol style="list-style-type: none"> <li>1. Backward crossovers in a figure eight pattern</li> <li>2. Forward spiral</li> <li>3. Two-foot spin</li> <li>4. Waltz jump</li> </ol>	<p><b>Gold Maneuver Team – Open to all skaters</b></p> <ol style="list-style-type: none"> <li>1. Any solo double jump</li> <li>2. Double jump/double jump combo (no turns or steps in between)</li> <li>3. Any solo flying spin</li> <li>4. Combination spin with one change of foot and only 3 different spin positions</li> </ol>
<p><b>Bronze Maneuver Team – Members may not have passed higher than the Preliminary FS Test</b></p> <ol style="list-style-type: none"> <li>1. Salchow jump</li> <li>2. Loop jump</li> <li>3. Waltz jump/toe loop combo (no turns or steps in between)</li> <li>4. One-foot upright spin (free foot position optional)</li> </ol>	<p><b>Adult Maneuver Team – open to skaters 21 years of age and over</b></p> <ol style="list-style-type: none"> <li>1. Shoot the duck or lunge</li> <li>2. One-foot forward upright spin (free leg position optional) (No laybacks)</li> <li>3. Jump combination with 2 single jumps – no axels permitted – no turns or steps between jumps</li> <li>4. Circular spiral sequence with at least 2 distinct spiral positions</li> </ol>
<p><b>Silver Maneuver Team – Members may not have passed higher than the Juvenile FS Test</b></p> <ol style="list-style-type: none"> <li>1. Axel</li> <li>2. Double toe loop</li> <li>3. Camel – sit – change sit spin</li> <li>4. Serpentine spiral sequence (must have at least 3 distinct spiral positions)</li> </ol>	<p>Intentionally left blank</p>

### COMPETITIVE TEST TRACK

Skaters may enter either the test track free skate program or the well-balanced free skate program but not both during the same non-qualifying competition. Competitors will skate to music of their choice. The 6.0 judging system will be used for all Test Track events. Deductions WILL be made for skaters including technical elements not permitted in the event description. 0.1 from EACH mark for each technical element included that is not permitted in the event description. 0.2 from the technical mark for each extra or lacking element. 0.1 for any spin with less than required revolutions.

LEVEL	JUMPS	SPINS	STEPS	QUALIFICATIONS
<p><b>CTT-LB</b> Limited Beginner Time: 1:40 max</p>	<p>Jumps with not more than one-half rotation (front to back or back to front). Jump sequences are allowed. Maximum 5 jump elements</p>	<p>Two upright spins, no change of foot (Min 3 revolutions)</p>	<p>Connecting moves and steps should be demonstrated throughout the program.</p>	<p>Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests</p>
<p><b>CTT-B</b> Beginner Time: 1:40 max</p>	<p>Jumps with not more than one-half rotation (front to back or back to front) Single rotation jumps: Salchow and toe loop only. Jump combinations and sequences are allowed. Maximum 5 jump elements.</p>	<p>Two upright spins, change of foot optional (Min 3 revolutions)</p>	<p>Connecting moves and steps should be demonstrated throughout the program.</p>	<p>Skaters may not have passed tests higher than U.S. Figure Skating Basic Skills free skating badge tests</p>

<b>LEVEL</b>	<b>JUMPS</b>	<b>SPINS</b>	<b>STEPS</b>	<b>QUALIFICATIONS</b>
<b>CTT-1</b> Pre-Prelim Time 1:40max	Jumps with not more than one rotation (noAxels). Jump combinations or sequences using only a waltz jump, toeloop, and Salchow are permitted. Maximum 5 jump elements.	Two spins held in one position only of a different nature, no change of foot (Min 3 revolutions and no flying spins)	Connecting moves and steps should be demonstrated throughout the program.	Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary freeskate test
<b>CTT-2</b> Preliminary Time 1:30+/-10	Jumps with not more than one Rotation (no Axels). Jump combinations and sequences are allowed. Maximum 5 jump elements.	Two spins of a different nature, combination spins allowed (Min 3 revolutions each and no flying spins)	Connecting moves and steps should be demonstrated throughout the program.	Skaters must have passed at least the U.S. Figure Skating pre-preliminary freeskate test but may not have passed tests higher than the preliminary freeskate test
<b>CTT-3</b> Pre-Juv Time: 2:00+/-10	Jumps with not more than one rotation (noAxels). Jump combinations and sequences are allowed. Maximum 5 jumping elements.	Three spins in any position (Min 3 revolutions), One must be a combination Spin with change off foot optional (Min 3 revolutions on each foot for 6 total revolutions and no flying spins).	One step sequence straight line, circular, or serpentine fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile freeskate test
<b>CTT-4</b> Juvenile Time 2:15+/-10	Any single jumps and jump combinations with not more than 1½ rotations. (Axel permitted). Maximum 6 jumping elements.	Three spins in any position (Min 4 revolutions) One must be a combination spin with one change of foot (Min 4 revolutions one each foot) May include flying spins.	One step sequence straight line, circular, or serpentine fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating pre-juvenile freeskate test but may not have passed tests higher than juvenile freeskate test
<b>CTT-5</b> Intermediate Time 2:30+/-10	Any single jumps. Double jumps may only be the double Salchow and double toe loop. Jump combinations and sequences allowed. Maximum 6 jumping elements.	Three spins in any position (Min 4 revolutions) One must be a combination spin with at least one change of foot (Min 4 revolutions on each foot). May include flying spins.	One step sequence straight line, circular, or serpentine fully utilizing ice surface.	Skaters must have passed at least the U.S. Figure Skating juvenile freeskate test but may not have passed tests higher than intermediate freeskate test
<b>CTT-6</b> Novice Time Ladies 3:00+/-10 Men 3:30+/-10	Any single jumps. Double jumps may only be the double Salchow, double toe loop and double loop. Jump combinations and sequences allowed. Maximum 7 jumping elements for men and 6 for ladies.	Three spins in any position (Min 6 revolutions) One must be a combination spin with at least one change of foot (Min 5 revolutions on each foot). May include flying spins.	One step or spiral sequence (see rule 3660 for description).	Skaters must have passed at least the U.S. Figure Skating intermediate freeskate test but may not have passed tests higher than novice freeskate test
<b>CTT-7</b> Junior Time: Ladies 3:30+/-10 Men 4:00+/-10	Any single jumps. Double jumps may only be the double Salchow, double toe loop, double loop and double flip. Jump combinations and sequences allowed. Maximum 8 jumping elements for men and 7 for ladies.	Three spins: One must be a spin in one position, one a flying spin, (6 revolutions each) one combination spin consisting of all three positions and one change of foot (Minimum 2 in each position and Minimum 5 revolutions on each foot).	One step sequence of advanced difficulty, covering the full ice surface. (See rule 3650 for description)	Skaters must have passed at least the U.S. Figure Skating novice freeskate test but may not have passed tests higher than junior freeskate test
<b>CTT-8</b> Senior Time Ladies 4:00+/-10 Men 4:30+/-10	At least four different double jumps) One must be a double Lutz. Jump combinations and sequences allowed. Maximum 8 jumping elements for men & 7 for ladies.	Three spins: One must be a spin in one position; one a flying spin, (6 revs each ft) one spin combo consisting of all 3 pos. & 1 change off ft (Min 2 in each position & min 5 revs on each foot).	Men: Two different step sequences. Ladies: One step sequence and one spiral sequence (see rule 3640 for description).	Skaters must have passed at least the U.S. Figure Skating junior freeskate test

## Basic Skills Competition

### ELIGIBILITY RULES FOR PARTICIPANTS

The competition is open to ALL skaters who are current eligible (ER 1.00) members of either the Basic Skills Program and/or are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with the host Basic Skills Program/Club or any other Basic Skills Program/Club.

Eligibility will be based on skill level as of closing date of entries. All SNOWPLOW SAM and BASIC SKILLS SKATERS THROUGH BASIC 8 must skate at highest level passed and NO official U.S. Figure Skating tests may have been passed including MIF or individual dances.

For the Free skate 1-6, Test Track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (moves in the field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher BUT not both levels in the same event during the same competition.

#### Compulsories

Open to skaters who have not passed any "official" USFSA tests. Skaters must have a Basic Skills # and be registered at their highest group level as of May 14<sup>th</sup>, 2010. Events will be skated on ½ ice, without music. All elements **MUST be skated in the order listed**. Skater performs one element at a time and will perform the next element when directed by a judge or referee.

<p><b><u>Snow Plow Sam / Tots</u></b></p> <ol style="list-style-type: none"> <li>1. March followed by a two foot glide and dip</li> <li>2. Forward two foot swizzles 2-3 in a row</li> <li>3. Forward snowplow stop</li> <li>4. Backward wiggles 2-6 in a row</li> </ol>	<p><b><u>Basic 5</u></b></p> <ol style="list-style-type: none"> <li>1. Backward outside edge on a circle clockwise or counterclockwise</li> <li>2. Backward crossovers 6-8 consecutive - both directions</li> <li>3. One foot spin - minimum of three revolutions</li> <li>4. Hockey stop</li> <li>5. Side Toe hop -either direction</li> </ol>
<p><b><u>Basic 1</u></b></p> <ol style="list-style-type: none"> <li>1. Forward two foot glide</li> <li>2. Forward two foot swizzles 6 -8 in a row</li> <li>3. Forward snowplow stop</li> <li>4. Backward wiggles 6-8 in a row</li> </ol>	<p><b><u>Basic 6</u></b></p> <ol style="list-style-type: none"> <li>1. Forward inside three turn - R &amp; L from a standstill</li> <li>2. Bunny Hop</li> <li>3. Forward spiral on a straight line - R or L</li> <li>4. Lunge - R or L</li> <li>5. T-stop - R or L</li> </ol>
<p><b><u>Basic 2</u></b></p> <ol style="list-style-type: none"> <li>1. Forward one foot glide - either foot</li> <li>2. Forward alternating ½ swizzle pumps, in a straight line -across width of ice</li> <li>3. Two foot turn in place forward to backward</li> <li>4. Backward two foot swizzles 6 - 8 in a row</li> <li>5. Moving snowplow stop</li> </ol>	<p><b><u>Basic 7</u></b></p> <ol style="list-style-type: none"> <li>1. Forward inside open Mohawk - R to L and L to R</li> <li>2. Ballet Jump - either direction</li> <li>3. Back crossovers to a back outside edge landing position clockwise and counter clockwise</li> <li>4. Forward inside pivot</li> </ol>
<p><b><u>Basic 3</u></b></p> <ol style="list-style-type: none"> <li>1. Forward stroking</li> <li>2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 - 8 consecutive</li> <li>3. Moving forward to backward two foot turn - either direction</li> <li>4. Backward one foot glide - either foot</li> <li>5. Two foot spin</li> </ol>	<p><b><u>Basic 8</u></b></p> <ol style="list-style-type: none"> <li>1. Moving forward outside or forward inside three turns R &amp; L</li> <li>2. Waltz jump</li> <li>3. Mazurka - either direction</li> <li>4. Combination move - clockwise or counter clockwise – two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge</li> <li>5. Beginning one-foot upright spin - optional free foot position</li> </ol>
<p><b><u>Basic 4</u></b></p> <ol style="list-style-type: none"> <li>1. Forward outside edge on a circle clockwise or counter clockwise</li> <li>2. Forward crossovers 6-8 consecutive both directions</li> <li>3. Forward outside three turn - R &amp; L</li> <li>4. Backward stroking</li> <li>5. Backward snowplow stop - R or L</li> </ol>	<p>Intentionally left blank</p>

Open to skaters who have not passed any "official" USFSA tests. Skaters must have a Basic Skills # and be registered at their highest group level as of May 14, 2010. Programs will be skated to music using full ice. Music can be instrumental or vocal. Length may be 1:00 +/- 10 seconds for Snowplow Sam through Basic 8 and, 1:30 +/- 10 seconds for Limited Beginner FS. Skaters may perform the required elements in **ANY** order they choose, minimum number of connecting steps are allowed, elements are not restricted as to the number of times the element is executed, or length of glides, number of revolutions in a spin, etc., unless otherwise stated. Skaters may use elements from a previous level; a .2 deduction will be made if elements from a higher level are skated. Skaters will be divided by age, male and female skaters may be combined within a group.

<p><b><u>Snow Plow Sam / Tots</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. March followed by a two foot glide and dip</li> <li>2. Forward two foot swizzles 2-3-in a row</li> <li>3. Backward wiggles 2-6 in a row</li> <li>4. Forward snowplow stop</li> </ol>	<p><b><u>Basic 5</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. Backward outside edge on a circle clockwise or counterclockwise</li> <li>2. Backward crossovers 6-8 consecutive in both directions</li> <li>3. One foot spin - min of three revolutions</li> <li>4. Side Toe hop -either direction</li> <li>5. Hockey stop</li> </ol>
<p><b><u>Basic 1</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. Forward two foot glide</li> <li>2. Forward two foot swizzles 6 -8 in a row</li> <li>3. Backward wiggles 6-8 in a row</li> <li>4. Forward snowplow stop</li> </ol>	<p><b><u>Basic 6</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. Forward inside 3-turn - R &amp; L</li> <li>2. Bunny Hop</li> <li>3. Forward arabesque spiral on a straight line R or L</li> <li>4. Lunge - R or L</li> <li>5. T-stop - R or L</li> </ol>
<p><b><u>Basic 2</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. Forward one foot glide - either foot</li> <li>2. Two foot turn in place - forward to backward</li> <li>3. Backward two foot swizzles 6 - 8 in a row</li> <li>4. Forward alternating ½ swizzle pumps, in a straight line across width of ice</li> <li>5. Moving snowplow stop</li> </ol>	<p><b><u>Basic 7</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. Forward inside open Mohawk - R to L and L to R</li> <li>2. Ballet Jump either direction</li> <li>3. Back crossovers to a back outside edge landing position clockwise and counter clockwise</li> <li>4. Forward inside pivot</li> </ol>
<p><b><u>Basic 3</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. Forward stroking</li> <li>2. Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise 6 -8 consecutive</li> <li>3. Moving forward to backward two foot turn in either direction</li> <li>4. Backward one foot glide - either foot</li> <li>5. Two foot spin</li> </ol>	<p><b><u>Basic 8</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. Moving forward outside or forward inside three turns R &amp; L</li> <li>2. Waltz jump</li> <li>3. Mazurka in either direction</li> <li>4. Combination move - clockwise or counter clockwise - two forward crossovers into FI Mohawk, step behind, step into one back crossover and step to a forward inside edge</li> <li>5. Beginning one-foot upright spin - optional free foot position</li> </ol>
<p><b><u>Basic 4</u></b> Time 1:00 +/-10</p> <ol style="list-style-type: none"> <li>1. Forward outside edge on a circle clockwise or counter clockwise</li> <li>2. Forward crossovers 6-8 consecutive both directions</li> <li>3. Forward outside three turn - R &amp; L</li> <li>4. Backward stroking</li> <li>5. Backward snowplow stop - R or L</li> </ol>	<p>Intentionally left blank</p>

## Registration:

Register online for the Stars & Stripes Skating Competition at

*FEES*

<b>\$75.00</b>	<b>First Event</b>	<b>\$ _____</b>
<b>\$40.00</b>	<b>Additional Events</b>	<b>\$ _____</b>
<b>\$25.00</b>	<b>Per Skater on Maneuver Team</b>	<b>\$ _____*</b>
<b>\$45.00</b>	<b>Basic Skills</b>	<b>\$ _____</b>
<b>\$25.00</b>	<b>Second Basic Skills Event</b>	<b>\$ _____</b>
<b>Varies</b>	<b>Advertisement (fees on next page)**</b>	<b>\$ _____</b>
<b>\$ 5.00</b>	<b>Personal Ad** (Optional)</b>	<b>\$ 5.00</b>
<b>\$25.00</b>	<b>Late Fee</b>	<b>\$ _____</b>

**TOTAL** **\$ \_\_\_\_\_**

**Total # of Events Entered** \_\_\_\_\_



**13<sup>th</sup> Annual Stars and Stripes Skating Competition**  
**Advertisement Form**

The Colonial Skating Club is proud to host the 2010 Stars and Stripes Open Competition on June 12<sup>th</sup> & 13<sup>th</sup>. We invite you to submit an advertisement to be printed in the program book, which will be available to all participants and spectators during the competition. The program format is 8 ½ x 11. We ask that advertisers submit camera-ready artwork, but if you need an ad made, please send what you have and we will be as creative as possible. The advertising deadline is **May 14<sup>th</sup>, 2010**. Ads received after that date will be included to the best of our ability only if time and layout permit.

Your support of the 2010 Stars and Stripes competition and the Colonial Figure Skating Club of PA is greatly appreciated. Programs will be available during the competition, which is open to the public. Thank you for your participation.



Advertiser Name or Company \_\_\_\_\_

Address \_\_\_\_\_

Phone \_\_\_\_\_ Contact Person \_\_\_\_\_

- |   |          |
|---|----------|
| <input type="radio"/> Back Outside Cover                  | \$125.00 |
| <input type="radio"/> Inside Front or Back Cover          | \$100.00 |
| <input type="radio"/> Full Page                           | \$ 90.00 |
| <input type="radio"/> Half Page                           | \$ 40.00 |
| <input type="radio"/> Quarter Page                        | \$ 20.00 |
| <input type="radio"/> Business Card                       | \$ 10.00 |
| <input type="radio"/> Personal Ad (wish your skater luck) | \$ 5.00  |

**Place a personal “good luck” ad in the Competition program! Wish your skater A GR8SK8 in 15 words or less for only \$5.00!!!**

---

---